


PEANUTS

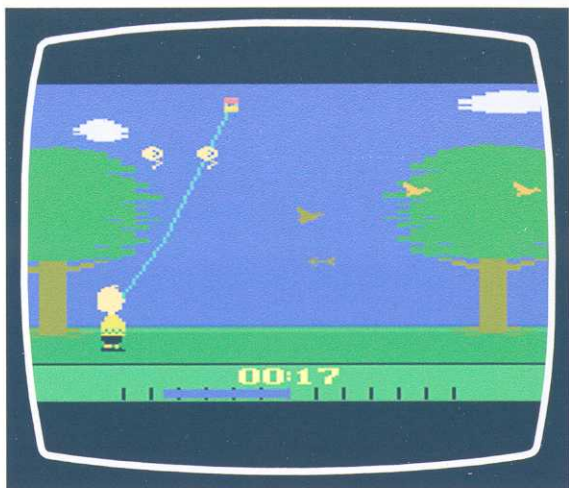
ATARI 2600™

GOOD LUCK, CHARLIE BROWN!

FOR KIDS OF ALL AGES



A VIDEO GAME FOR THE ATARI 2600 VCS™



FOR USE WITH THE ATARI 2600™ SERIES SYSTEMS, AND THE SEARS VIDEO ARCADE† AND VIDEO ARCADE II† SYSTEMS.



ONE PLAYER

Use your Joystick Controller with this ATARI Game Program cartridge.

For use with North American and other NTSC television sets only.

GAME OBJECTIVE

In this previously unreleased early game prototype, your objective is to help Charlie Brown keep his kite aloft for as long as possible without hitting any of the obstacles life always seems to throw at our Hero.

Watch the wind gauge at the bottom of the screen, and use your joystick controller to maneuver Charlie and his kite.

Right and left will move Charlie, while up and down will let out or reel in his kite string.

Look out for the Birds, the Balloons, and the Rockets, of course, but most important of all:

STAY OUT OF THE TREES!

Keep Charlie flying for as long as you can, and the timer will keep track of your flight time for you.

GOOD LUCK, CHARLIE BROWN!

We hope you enjoy playing this
limited release collector's edition
prototype game.

It currently has just one level,
is for only one player,
and has no audio track.

We hope to see more,
someday.

;-)

Meanwhile, credit and appreciation
for their hard work to:

Original Programming:
Christopher Omarzu
Original Graphics:
Courtney Granner



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ATARI, INC. Consumer Division

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