

# HOW TO PLAY

## Birthday Mania

**Happy  
Birthday  
to**

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# How to play

## BIRTHDAY MANIA

For best results, play BIRTHDAY MANIA on a color TV.

Plug the PADDLE controller firmly into the left player jack on the game console.

With the power switch OFF, insert the game cartridge into the game console.

Before turning the game ON, select the desired position of the color/bw switch. This switch is not used for selecting the type of TV, but has a different purpose. In the color position, prior to playing the game, the screen will display:

Happy  
Birthday  
to

----- (first name)  
----- (last name)

and play the birthday song.

In the bw position, the game will start without playing the birthday greeting.

Now turn the game ON.

The object of the game is to see how many candles you can blow out.

The smiling face at the bottom of the screen is Mr. N. Ervous. He nervously travels back and forth across the bottom of the screen as you turn the paddle controller. When you push the red FIRE button, Mr. Ervous will puff his cheeks, pop the top of his hat, and BLOW a blast of air towards the top of the screen. The first few BLOWS will start the candles dropping from the top of the screen. By moving Mr. Ervous and pushing the FIRE button, you try to blow out the candles before they hit the ground.

The right difficulty switch in the B position will BLOW continuously as long as you hold the FIRE button down. In the A position it will BLOW a single blast of air. The B position will give you the fastest action game.

Mr. Ervous starts you out with 50 LBS. of air. You loose one LB. every time a candle hits the ground. The game ends when all your air is gone. Every time you blow out a candle, you get one point. For every 100 points, you get an additional 10 LBS. of air.

The candles will drop in a series of waves. The number of candles, and thier spacing will get more difficult as your score increases. When you get to 500, watch out. The candles will begin to drop at double thier previous speed, but there will be fewer of them.

If you want to rest between waves, stop blowing at the end of a wave. To start a wave, just start blowing again.

The left difficulty switch in the A position is for experts. It will give a narrow blast of air. The B position will give the beginner a wide blast of air.

GAME RESET will start the game over.

GAME SELECT is not used.