

YOU'VE VISITED THE WEB PAGE YOU'VE READ THE MESSAGES NOW PLAY THE GAME!

## RESCUE BIRA BIRA

All was well in Regavic-land. BIRA BIRA poured his blessings down upon the happy collectors of Atari 2600 games. The hunt had always been bountiful and at night, the tribe would gather around the warm glow of their cathode ray tubes to share tales of the day's successes.

"THERE I WAS, DEEP IN THE PARK BOWELS OF THE THRIFT-O-MART. THE AIR WAS HEAVY WITH THE SMELL OF MILDEW AND URINE SOAKED CHESTERREUDS. ALL WAS STILL AND QUIET. THEN I SPOTTED IT, BLUE, BROWN, YELLOW, GREEN, THE COLOURS, THE VIBRANT COLOURS, IT WAS AND ATARI 2600 BOX, MY PREY WAS CLOSE...
... VERY CLOSE.

"I MOVED QUICKLY, AND SILENTLY SO AS NOT TO ATTRACT THE EYES OF OTHER GAME PREDATORS, ACROSS THE FLOOR AND WITH A QUICK, GRACEFUL MOTION I SPRANG UPON THE BOX

"BUT ALAS, THE BOX CONTAINED ONLY A 4-POST WOODY 2600, AND NOTHING MORE HAP MY NEMESIS, SUM GUY, BEATEN ME TO YET ANOTHER KILL? NO, FOR IN THE DISTANT CORNER OF THE THRIFT-O-MART BIN TABLE I SAW SOMETHING SMALL AND BLACK UNDER A PILE OF NAKED BARBIE DOLLS. SWIFTLY I FLONG ASIDE THOSE WILD HAIRED, NUDE LESBIAN AMAZONS OF THE THRIFT-JUNGLE AND SESED MY PRIZE AN ER. "RIVER RAID IT"...

"... WE WOULD PLAY WELL TONIGHT."

These happy hunters of Regavic-land would sing praises to their protector BIRA BIRA who would shower them with blessings from the REEF STORE.

But dark times came, for the worshipers of Mr. Friendly grew jealous of those who were blessed by BIRA BIRA. So they raided Regavic-land and stole all the Plaster Bira Icons. What were the cart-hunters to do?

They dispatched the Bira Bira Rescue Squad to fly into the Land of Spapa where dwelled the worshipers of Mr. Friendly. Their mission, to rescue the Plaster Bira Icons before they are sacrificed. Their weapon, an endless bag of Combat Roms.

But the worshipers of Mr. Friendly have icons of their own. Icons that hurl deadly E.T. carts at the Rescue Squad.

Will the Rescue Squad be victorious? Will they return the Plaster Bira Icons to the REEF STORE and bask in the glory of Positive Cart Energy? That is up to YOU!

## THE CONTROLS

Move the helicopter that carries the Bira Bira Rescue Squad with the joystick and press the fire button to make the sitting squad member drop a Combat Rom. Drop Combat Roms on the flames to smother them.

Avoid the Obnoxiously Common E.T. Carts that are hurled at you by the Mr. Friendly Icons. Drop a Combat Rom onto the head of a Mr. Friendly Icon and he will "freak out" and run amok. During this time he won't throw carts at you.

The carts only cause damage if they hit the Rescue Squad. The helicopter itself is not harmed. But you must act quickly before your helicopter runs out of Reef Store Power! When the flames are low enough, the Plaster Bira Icon will begin to levitate. Look for the special spot in the middle of his head to catch with the rescue hook, then fly the Plaster Bira straight up and out of the Land of Spapa. If you move sideways too much the Plaster Bira Icon will fall off the hook.

Then it's off to the REEF STORE to bask in some Positive Cartridge Energy. But you can't bask too long, there are plenty more Plaster Bira Icons that need to be rescued.

Use the Colour/B&W switch to pause the game. Game Select gives you faster and faster game variations.

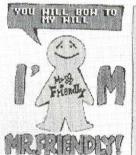
Good luck! The future of Regavic-land is in your hands. BIRA BIRA!

This game is a non-pornographic version of the old Mystique game ""Jungle Fever". It was modified from it's original form by CRACKERS.

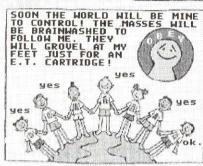
For more information on BIRA BIRA visit the official BIRA BIRA webpage at http://www.infinet.com/~rbatina/other/birabira.html

This game is manufactured and distributed by HOZER VIDEO GAMES. 1997 Manual and cartidge label printed by CRACKERS (c) 1997.

## MRESENDER GOMIGS















ONLY YOU CAN PREVENT MR. FRIENDLY FROM DOMINATING THE WORLD