

NEWSLETTER

NUMBER 3

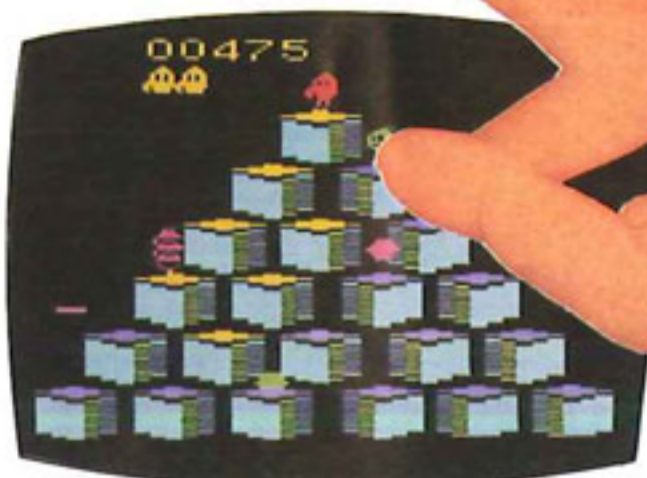
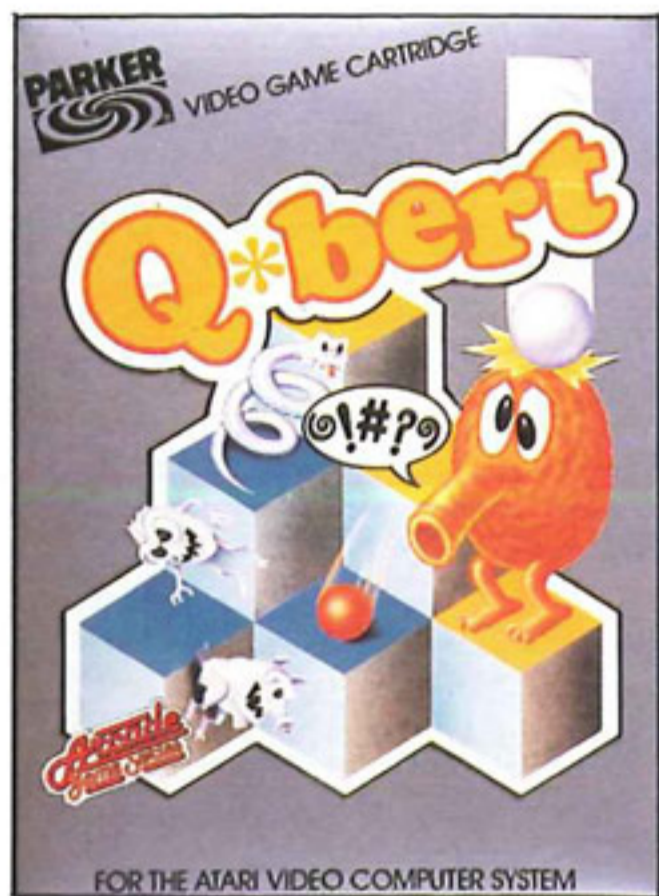


Q*bertTM

**JOINS THE
PARKER VIDEO
GAMES CLUB!**

**EVERYONE
LOVES**

Q*bert™



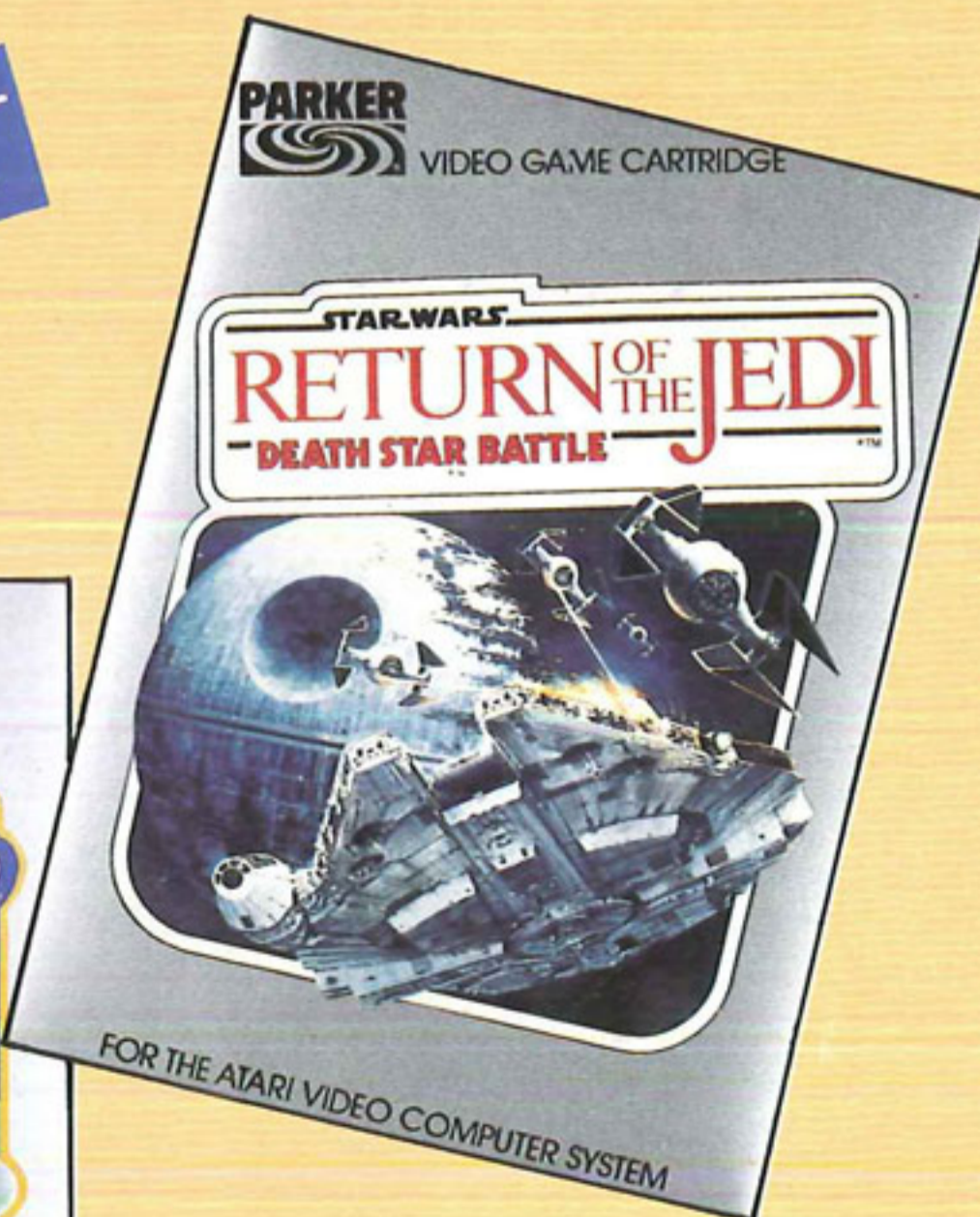
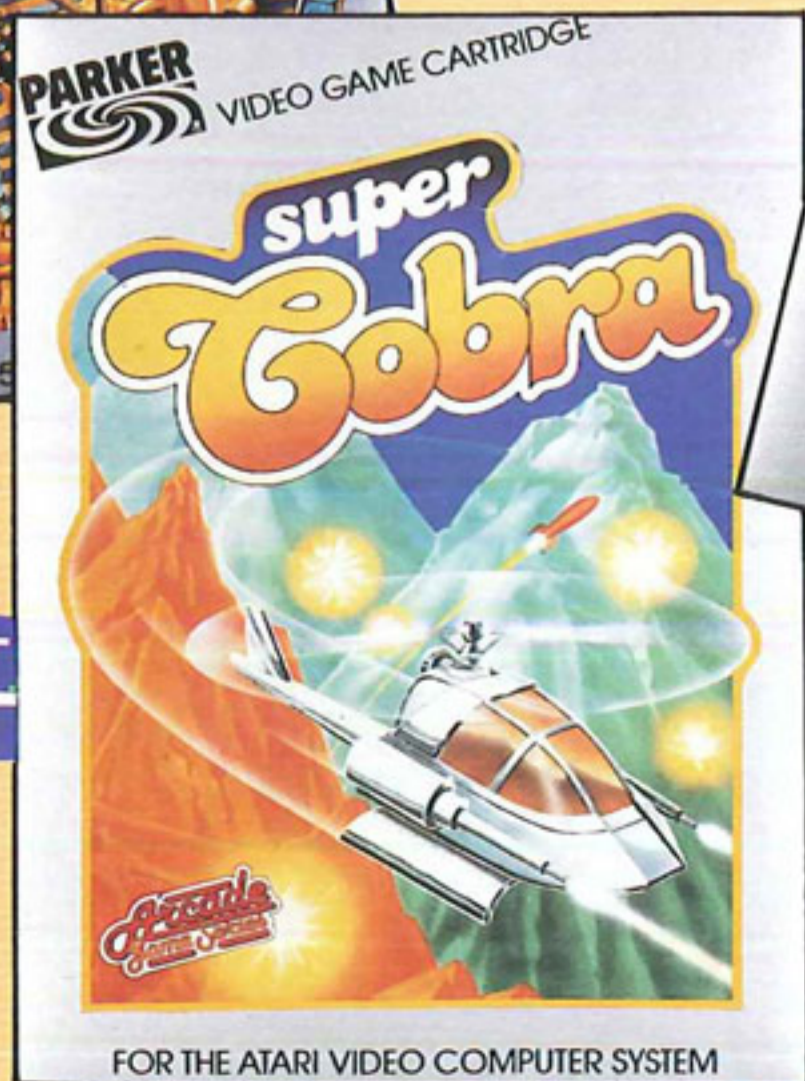
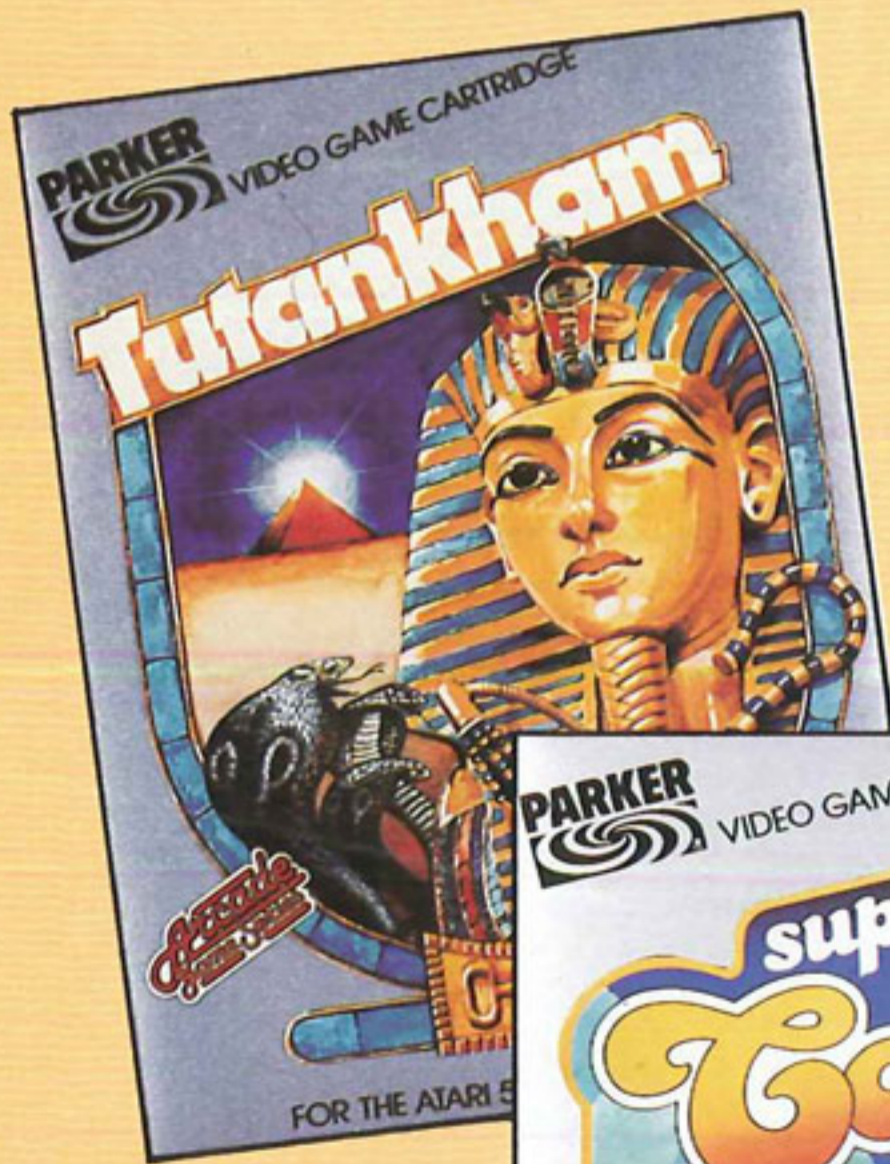
Score points on Q*bert™ by hopping from cube to cube to avoid the nasties – make sure he doesn't fall – watch out for the Red Ball! and the Purple Ball which contains Coily the Snake with the perilous pounce.

Q*bert™ is lots of fun – but you'll have to practice if you want to help him.

The lovable character with the big nose – arcade game star in the U.S. reached Europe last month and made a personal appearance at the London Great Home Entertainment Spectacular.



...AND MORE WINNERS FROM



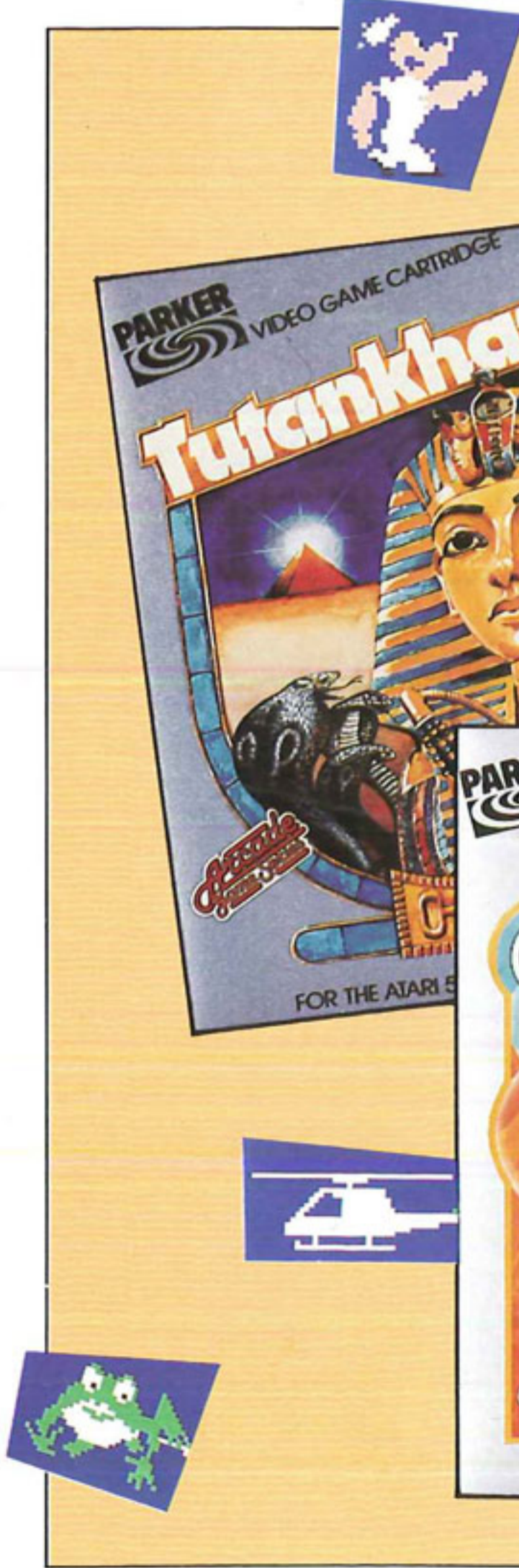
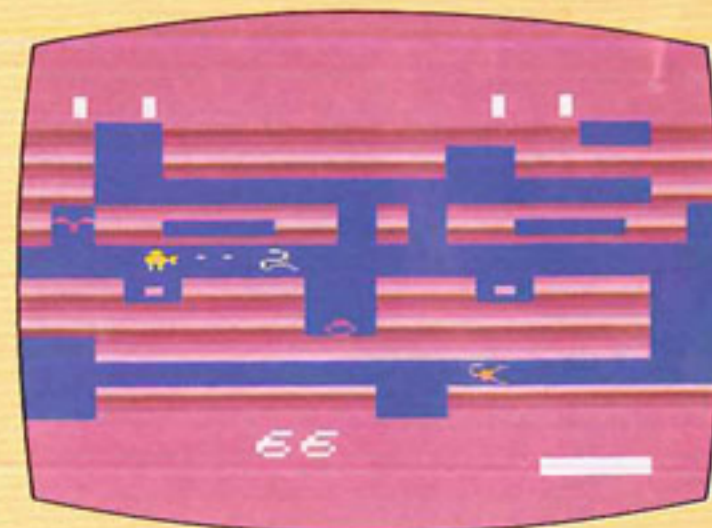
TUTANKHAM™

You wander through the labyrinth of King Tut's tomb in search of treasure.

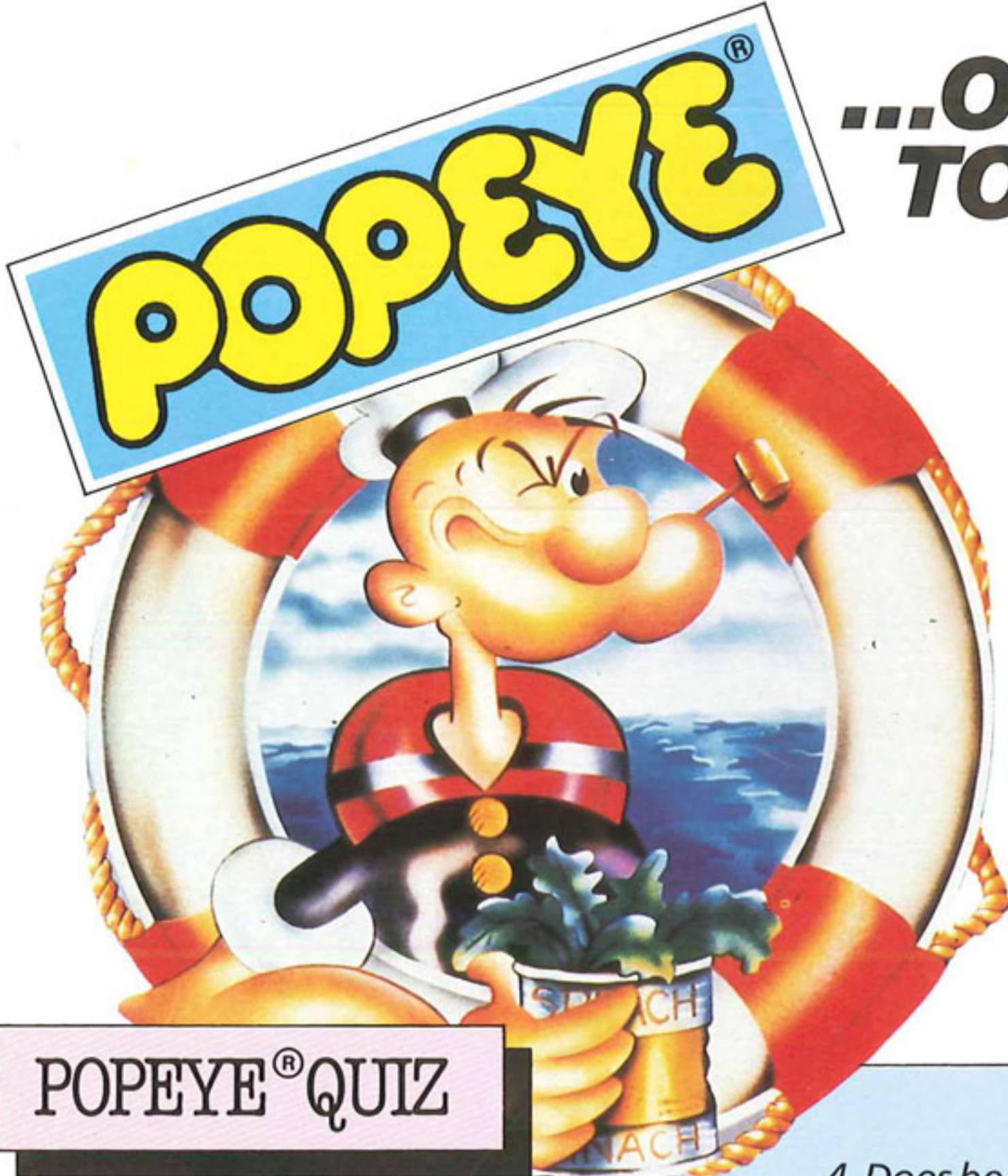
You will need to find the hidden Keys which will unlock passageways leading to the centre of the tomb, the treasure house protected by the guardians of King Tut's long-buried riches – fearsome snakes, griffins, scarab beetles and a hint of other dangers.

You are armed with laser guns and bombs in your search for the treasure.

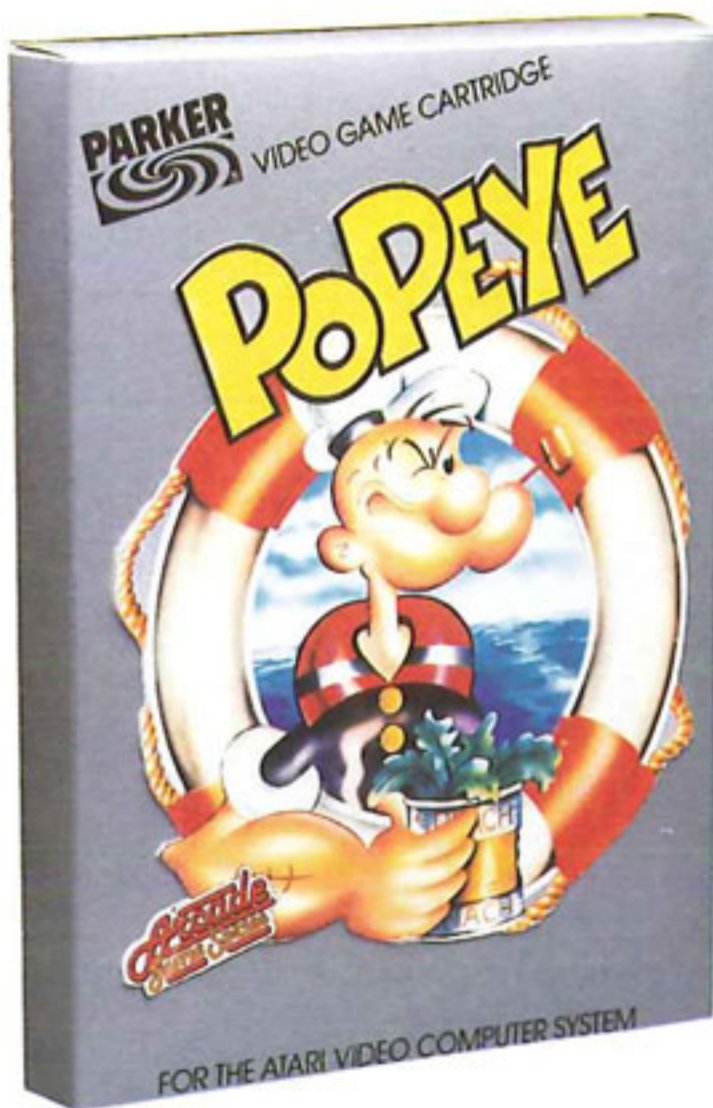
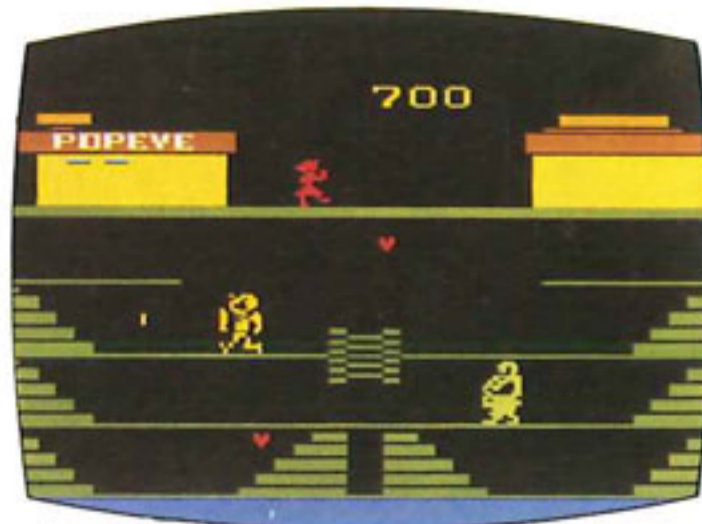
Capture the excitement of the arcade game as you capture the loot from King Tut's Tomb!



...OUR NEW RECRUIT TO THE GAMES CLUB



Players race Popeye® up and down ladders and stairs and across catwalks while his burly enemy pursues him. Further injury is avoided by our hero as he punches the bottles thrown at him by an old sea hag. Popeye® strives to win the affection of his lovelorn maiden by catching her hearts, notes and cries for help before they hit bottom and die. Keep Popeye® going with supplies of his favourite food. Popeye®, based by Parker on the arcade game success, involves you in the lighthearted antics and whirlwind action of the famous cartoon series.



POPEYE® QUIZ

1. When did Popeye® first appear?
2. Did Popeye® first achieve popularity as a comic strip or as a cartoon film character?
3. What's Popeye®'s favourite food?

4. Does he eat it raw or cooked?
5. Who's Popeye®'s lady love?
6. Who invented the character?

The first six correct answers opened on January 1st 1984 will get T-shirts for the New Year.

...PARKER!

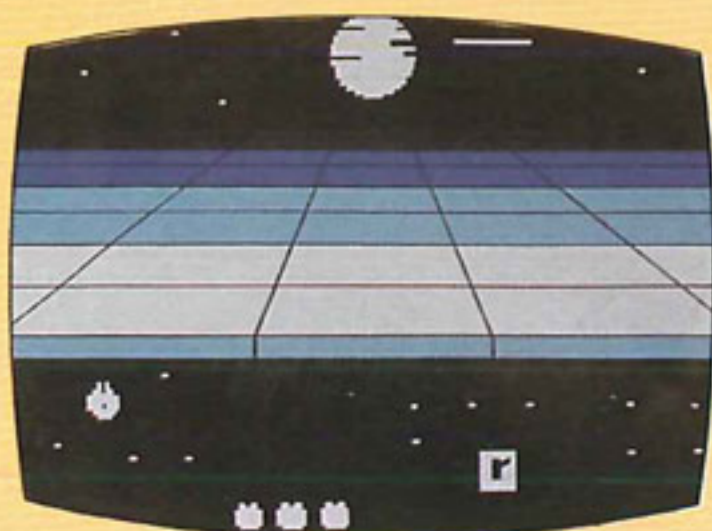
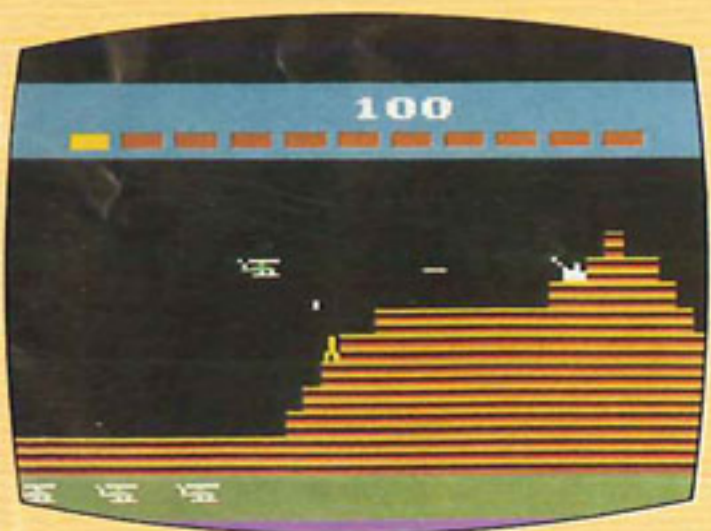


SUPER COBRA™

This is a game for the video games expert. Only the most skilled and daring pilot will succeed in reaching the enemy base in his helicopter. To get there, players fly through dangerous mazes and caves and navigate perilously between tall buildings. The enemy attacks Super Cobra™ with tanks, meteors and flying saucers. With vivid high-clarity graphics and realistic sound effects, Parker's Super Cobra™ retains all the excitement and thrills of the hit arcade game.

DEATH STAR BATTLE™

The player is Lando Calrissian – piloting the Millenium Falcon through the Enemy's moving force field to destroy the Death Star. Tie Interceptor fighters from the Enemy forces try to shoot you down. Death Star Battle™ vividly recaptures the excitement of the climactic battle scene in the Star Wars® deep space saga Return of the Jedi™.



COMING SOON

Parker Games on all major systems
The latest report on new game availabilities

FOR THE ATARI 2600

Super Cobra™ · Death Star Battle™ · Popeye® · Q*bert™

FOR INTELLIVISION

Tutankham™ · Popeye® · Q*bert™ · Super Cobra™

FOR PHILIPS

Frogger™ · Super Cobra™ · Popeye® · Q*bert™

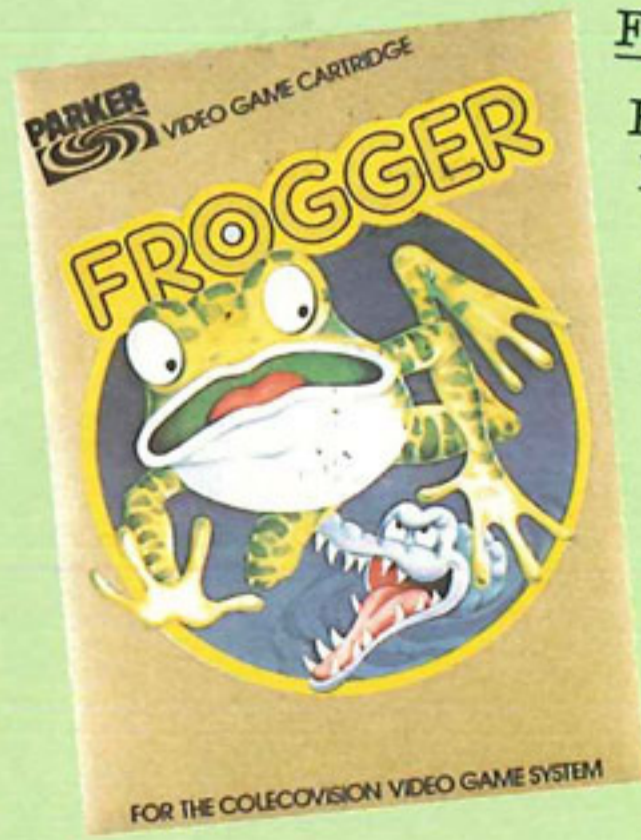
FOR COLECOVISION

Frogger™ · Q*bert™ · Popeye®

COMPUTER GAMES

FOR THE ATARI 400/800

Frogger™ · Q*bert™ · Popeye® · Super Cobra™



... AND IN JANUARY 1984

FOR THE COMMODORE 64

Q*bert™ · Frogger™ · Popeye®



Send your letters to Parker Video Games Club
28 Newman Street London W1P 3HA

Jonathan Vaughan, 12, writes to Parker from Glamorgan, South Wales. Jonathan likes Frogger™ best of all his 9 video games. He tells us he likes the Parker games because they've got new ideas.



Jonathan

8 year old Gordon Orr comes from Stewarton in Glasgow. He's just started collecting video games and is keen on Jedi Arena®. Gordon forgot to put his return address on his letter so we'll just have to search through our 85,000 names and addresses before we send him his Parker Video Games Club T-shirt.



Gordon

Nicholas Edwards, 11, comes from Walsall. He tells us that he's looking forward to our 'Super Cobra™' game – coming very soon now Nicholas, thanks for your letter.



Nicholas

Chris Longlands, 11, from Hull has a high score of 8987 on Frogger™. You can beat that Chris! Chris tells us he's looking forward to the day when he can beat his Dad at all his cartridges. Then he'll have to get some new ones.



Chris

Nigel Harwood from Cleveland has scored 11,110 on Spiderman™! Nigel thinks the newsletter should be longer and should have puzzles in. Thanks for the suggestion Nigel, – A puzzle in the next issue, probably one of the many that our readers have sent us.

Craig Fulker from Brighton scored 10,210 on the Star Wars® game.



Craig

Troy Saville from Sheffield likes The Empire Strikes Back™ and likes our newsletter posters – thanks for the encouragement Troy.



Troy

Shaun Bamford from Awsworth, Nottingham reports that he's scored 13,331 on Frogger™ and 7636 on Amidar™ – Glad to see someone trying hard.



Shaun

Andrew Murdoch from Glasgow, who's obviously been practising – gets 25,000 on Frogger™.

James Dodson, another expert, writes from Barnsley to tell us that he's reached 25,190 on Action Force® – looks in line for a special T-shirt.

More letters next time.

WHERE TO GET YOUR PARKER GAMES

Allders Department Store
Argos
Asda
Beatties Toys
Boots
Carrefour
Comet
Curry's
Dixons
Game Centres
Greens
Harrods and other selected
House of Fraser Outlets
Hamleys
Selfridges
John Menzies
Ketts
Nor – Web
Orbit
Rumbelows
Taylor and McKenna
Silica Shop
Wigfalls
WH Smith
FW Woolworth
Tesco (selected superstores)
and at most good electrical shops and toy shops

FROM THE EDITOR

The video game scene is changing – and fast. Computers are now becoming less expensive. An exciting prospect for the video game player.

The latest forecast I've seen suggests that within ten years one house in every three will have one or more computers.

If you have one and are keen to see Parker develop more computer versions of its top games, write to me (marking the envelope COMPUTERS) and I'll see that the wizards at Parker know what YOU want.

You've made a fantastic response to our Action Force story competition. It closes at the end of October – so get those late entries in!

TRADE MARKS

Star Wars® Death Star Battle® Jedi Arena® Empire Strikes Back™ are trade marks of Lucasfilm Ltd (LFL)
Action Force® is a trade mark of CPG Products Corp.
Frogger™ is a trade mark of Sega Enterprises Inc.
Tutankham™ Amidar™ and Super Cobra™ are

trade marks of Konami Industry Co. Ltd.
Q-Bert™ is a trade mark of D. Gottlieb and Co.
PopEye® is a trade mark of King Features Syndicate Inc.
Spiderman™ is a trade mark of the Marvel Comic Group and Cadence Industries Corporation.
All used by Palitoy, a division of CPG Products Corp (U.S.A.) under authorisation.

The helicopter was invented long before the aeroplane – toy examples are portrayed in drawings more than 1000 years old.

However, practical developments which overcame the aerodynamic structural and mechanical problems of helicopter flight were only solved by the research – and the money – devoted to war.

A few helicopters served in World War II – hundreds in Korea and French Indo-China, mostly in observation liaison and casualty evacuation.

By the mid-1950s the U.S. Navy was using helicopters for anti-submarine warfare carrying both sensors to find submerged submarines and the weapons needed to destroy them.

Today, the variety of military helicopters is astonishing. Some are small liaison and training machines, some lush executive transport, others freighters with huge lift capacity but perhaps most exciting are the battlefield gunship and anti-tank helicopters which can dog-fight aerial targets and fly home after being riddled with flak.

Helicopters have matured fast.

A Lynx Helicopter equipped for anti-submarine, air-to-surface strike, search rescue and fire support roles, returns to its seaboard base off the Falkland Isles during the 1982 War.

The ship is HMS Sheffield – sunk some three days after this picture was taken.



HELICOPTERS AT WAR



A Chinook at Stanley Airport 1982. The Chinook – 51 feet long – is one of the biggest helicopters in military use today. It can lift nearly 26,000 lbs. weight.



Sioux, familiar to millions from the TV series *M.A.S.H.*, served in Korea, the conflict in which helicopters gained a starring role.



A Sea King airlifting captured Exocet launcher during the Falklands War. This helicopter can carry loads of 8000 lbs.



The Gazelle is very fast and highly manoeuvrable. It carries missiles, guns and rockets and is widely used for army ground forces communication works.